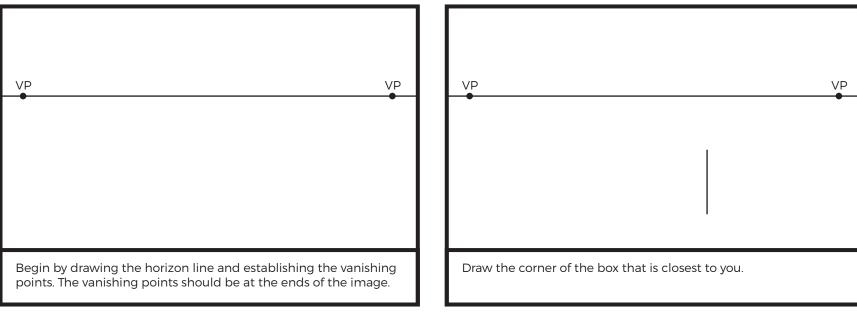
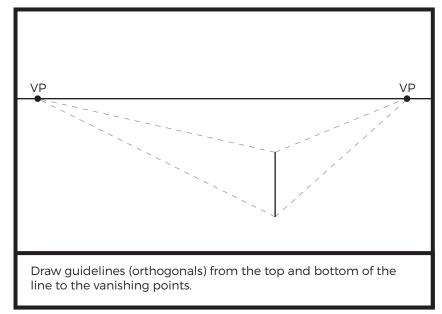
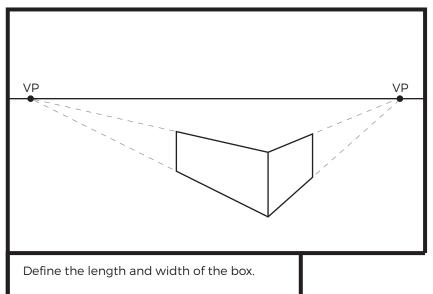
TWO POINT PERSPECTIVE - STEP BY STEP

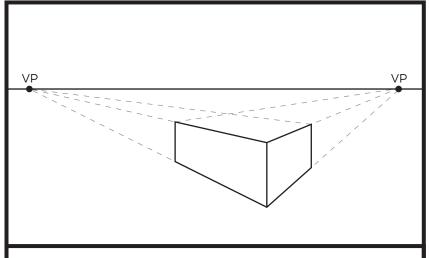








TWO POINT PERSPECTIVE - STEP BY STEP



To render the top of the box, draw orthogonals from each of the top corners of the box to the opposite vanishing points.

